

| Instructional Steps   | Time<br>(min.) | Day 1  | Day 2   | Day 3                                       | Day 4  | Day 5<br>Flex Day*       |
|---|----------------|--|---|---|--|--------------------------|
| 1. Phonemic Awareness   | 3 - 5          | $\checkmark$   | $\checkmark$  | $\checkmark$                                |  |                          |
| 2. Teach or review sounds - sound deck  | 1 - 2          | $\checkmark$   | $\checkmark$  | $\checkmark$                                | $\checkmark$   |                          |
| 3. Review sight / high frequency words, read or spell   | 3 - 4          | $\checkmark$   | $\checkmark$  | $\checkmark$                                | √<br>Game? Tic Tac Toe                                     |                          |
| <ol> <li>Review vocabulary, including<br/>vocabulary from previous<br/>stories</li> </ol>   | 3 - 4          |  | ✓<br>Lucky Seven                                    | Lucky Seven/Fab 5                           | V<br>Nonsense Words  |                          |
| 5. Teach new sight / high frequency words   | 3 - 5          | $\checkmark$   |   |   |  | Prepare for next<br>book |
| 6. Teach new vocabulary   | 3 - 5          | $\checkmark$   |   |   |  |                          |
| 7. Read a sentence or two from book<br>with new high frequency words<br>and new vocabulary  | 3              | $\checkmark$   |   |   |  |                          |
| 8. Preview book   | 3              | Look at cover; make<br>predictions.<br>Use <i>Discover the</i><br><i>Cover</i> | Review predictions<br>about the story's<br>problem. |   |  |                          |
| 9. Read book  | 10 - 15        | Read half of the<br>book. Use Think<br>Alouds.                                 | Finish book.  | Reread book for fluency. Do Beat the Clock. | Read the play for the book.                                |                          |
| <ol> <li>Dictate words from story or do<br/>workbook pages together.<br/>Assign independent pages, when<br/>appropriate.</li> </ol> | 10             |  | $\checkmark$  | $\checkmark$                                | Complete workbook.<br>Play<br>game. Complete<br>dictation. |                          |

\*Flex Days provide time to reinforce, review, assess, complete, or preview tasks as needed.

## ReadWorks.org

| Instructional Steps                    | <b>Time</b><br>(minutes) | Day 1        | Day 2        | Day 3        | Day 4        | Day 5 Flex<br>Day* |
|--|--------------------------|--------------|--------------|--------------|--------------|--------------------|
| 1. Read article to students.           | 10 - 12                  | Article 1    | Article 2    | Article 3    |              |                    |
| 2. Create Knowledge Tree.              | 5 - 10                   | $\checkmark$ | $\checkmark$ | $\checkmark$ | Assessment   |                    |
| 3. Read StepRead (based on Article 1). | 5 - 10                   | $\checkmark$ |              |              |              |                    |
| 4. Do End-of-Book activity.            | 5 - 10                   |              |              |              | $\checkmark$ |                    |



| Instructional Steps  | Time<br>(min.) | Day 1              | Day 2        | Day 3        | Day 4  | Day 5<br>Flex Day*       |
|--|----------------|--------------------|--------------|--------------|--|--------------------------|
| 1. Read RW article to students and discuss content. (StepRead after Article 1)                               | 10 - 12        | $\checkmark$       | $\checkmark$ | $\checkmark$ |  |                          |
| 2. Create Knowledge Tree with students being sure to include vocabulary                                      | 5 - 10         | $\checkmark$       | $\checkmark$ | $\checkmark$ | Assessment   |                          |
| 3. Phonemic awareness  | 3 - 5          | $\checkmark$       | $\checkmark$ | $\checkmark$ | $\checkmark$   |                          |
| 4. Teach or review sounds - sound deck   | 1 - 2          | $\checkmark$       | $\checkmark$ | $\checkmark$ | $\checkmark$   |                          |
| 5. Review sight / high frequency words, read or spell  | 3 - 4          | $\checkmark$       | $\checkmark$ | $\checkmark$ | $\checkmark$   |                          |
| 6. Review vocabulary, including vocabulary from previous stories   | 3 - 4          |                    | $\checkmark$ | $\checkmark$ | $\checkmark$   |                          |
| 7. Teach new sight / high frequency words  | 3 - 5          | $\checkmark$       |              |              |  | Prepare for next<br>book |
| 8. Teach new vocabulary  | 3 - 5          | $\checkmark$       |              |              |  |                          |
| 9. Read a sentence or two from book with<br>new high frequency words and new<br>vocabulary                   | 3              | $\checkmark$       |              |              |  |                          |
| 10. Preview book   | 3              | Discover the Cover | Predictions  |              |  |                          |
| 11. Read book  | 10 - 15        | Read half book     | Finish book  | Fluency      | Read play  |                          |
| 12. Dictate words from story or do<br>workbook pages together. Assign<br>independent pages, when appropriate | 10             |                    | $\checkmark$ | $\checkmark$ | Complete<br>workbook. Play<br>game. Complete<br>dictation. |                          |
| 13. Do End-of-Book activity  | 5 - 10         |                    |              |              | $\checkmark$   |                          |

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